

Name: _____ Class: _____

What Makes a Leader?

Miguel in “The TimeSpecs 3000” speaks to a statue of Abraham Lincoln and understands what traits make a good leader. In “The Sheep in the Wilderness,” the sheep realize that they cannot agree on where to go, so they vote for a sheep to lead them.

For this assignment, imagine that you had a problem you’d like to solve, so you traveled to the same time period as an influential figure to be able to talk to them (or you can talk to someone from the present). What does this figure do? What traits do they have? What is something that you learned from them that you would take back with you to the present?

Guidelines

This will be a **graded** writing assignment, so here are a few guidelines that should be followed.

ONE. Include something you learned from the influential figure in the time period you traveled to and how you may use that in the present. Some examples are:

- Nelson Mandela—learning patience, endurance, and fighting for equality
- Mahatma Gandhi—learning that conflicts could be solved peacefully
- Walt Disney—learning that investing in education and creativity is important
- Stan Lee—learning to do what you love, even if others may criticize you
- Michael Jordan—learning to work hard and become a good businessman

TWO. The writing assignment should be written as a short story that is at least 200 words in length (about a full page of writing).

THREE. Your story should include **at least four vocabulary words**. The vocabulary words you can choose from are:

accompany	compromise	intend	privilege
amendment	democracy	legislation	tolerate
campaign	eventually	opponent	version
commitment	governor	overwhelming	weary

Brainstorm

Who would you consider an influential figure? What is a lesson you might learn from them?

Write a list of traits that your influential figure has:

- _____
- _____
- _____
- _____

Writing Timeline

After choosing a figure and lesson, you may get started on your **rough draft**. (DUE: Thu 5/02)

- For your rough draft, you may write as little or as much as you want. Keep in mind that I will read them, so I will be able to provide you with more feedback if you write more.
- I will return the first drafts to you during the following class period (Tue 5/07).

After receiving your rough drafts with feedback, the **final draft** will be due the following week. (DUE: Tue 5/14)

- You can either type your final draft on a template I'll provide you with or write it on a piece of paper I'll provide you with. Please let me know in advance so I can make the appropriate amount of copies for handwritten stories.

Grading Rubric

Your story will be graded based on the rubric below. Please refer to it to see how you could get the highest grade possible. The assignment will be out of 15 points.

	1 point	2 points	3 points
Lesson Learned	Story does not include a lesson learned or how the lesson may be used in the present.	Story includes a lesson learned but does not include how the lesson may be used in the present, or vice versa.	Story includes a lesson learned and how the lesson may be used in the present.
Length	Story is under 100 words in length.	Story is between 101 to 200 words in length.	Story is 200 or more words in length.
Organization	Story is not organized and sentences are unclear. It is missing a beginning, middle, or end.	Story is somewhat organized and most sentences stay on topic. There is a clear beginning, middle, and end.	Story is organized and sentences stay on topic. There is a clear beginning, middle, and end.
Vocabulary	Story includes one vocabulary word that is used correctly or none at all.	Story includes two or three vocabulary words that are used correctly.	Story includes four or more vocabulary words that are used correctly.
Grammar and Spelling	Story has many spelling and/or grammar mistakes (sentence structure, subject/verb agreement, verb tense, punctuation).	Story has several spelling and/or grammar mistakes (sentence structure, subject/verb agreement, verb tense, punctuation).	Story has little to no spelling or grammar mistakes (sentence structure, subject/verb agreement, verb tense, punctuation).

Writing Tips

- When showing a character's traits in a story, show through actions instead of words (e.g. if a character is brave, how would they react if someone is mean to them? How about cowardly?)
- This is a **fantasy**, so your influential figure could do something that they did not do in real life, as long as it is not out of character/something that opposes one of their traits.